	Year:	10	Subject:	Art: 3D	Spring 2: Maquette		Summer 1: Resolution		Summer 2: Resolution	
	Subject Concepts (Substantive know	ledge)	• Art Hist Industr	tory, Cultures and Y	Research and analysis of Alebrijes	 Prior Knowledge: Can record factual information Mind maps show range Takeaway Learning: Includes personal opinion Questions the social and moral contexts of the art 		Prior Knowledge: • Takeaway Learning: •		Prior Knowledge: • Takeaway Learning: •
				nentation: materials, and technique	To develop the maquette students will utilise metal, plaster of paris and clay	 Prior Knowledge: Replicate shape and form of an image Replicate textures and patterns of an image Takeaway Learning: Replicate shape and form of an image Replicate textures and patterns of an image 	3D joining and shaping: cardboard, papier-mâché, newspaper and gumstrip. Assembly techniques.	 Prior Knowledge: Yr8 Distorted Portrait card relief sculpture Takeaway Learning: Replicate shape and form of an image You can experiment with mix media 	Painting techniques – colour mixing, replicating textures and patterns.	 Prior Knowledge: You can apply the technique of painting with acrylic Takeaway Learning: You can apply the technique of painting with acrylic
nt			Recording: written Recording: visual		Reflective annotation on sculpture development. Target setting from maquette for final sculpture.	 Prior Knowledge: Includes limited descriptive language Identify how the plan to use prior knowledge in their own practice Takeaway Learning: Includes limited descriptive language Includes formal elements 	Reflective annotation and target setting around design ideas and sculpture planning.	 Prior Knowledge: Annotation of materials Takeaway Learning: Identify how the plan to use prior knowledge in their own practice Annotation of technique 		Prior Knowledge: • Takeaway Learning: •
Intent					Drawn design for final sculpture piece	 when analysing art Prior Knowledge: You can apply the technique of pencil Replicate an image with line Replicate 1-2 tonal ranges of an image Replicate textures and patterns of an image 		Prior Knowledge:		Prior Knowledge:
						an image Takeaway Learning: • You can apply the technique of pencil • Replicate shape and form of an image		Takeaway Learning: •		Takeaway Learning: •
			Resolution de presenting	velopment and	3 design plans for chosen animal with cultural patterns and colours. Maquette clay Alebrijes sculpture.	 Prior Knowledge: Development of own image in artist's style Takeaway Learning: Produce a minimum of 2 initial design plans in response to the theme Design plans are original Can produce an outcome which matches your theme 	Refined design idea from maquette piece to modroc sculpture Base to main sculpture. Plaster of paris base with wire inner structure, build up of body structure.	Prior Knowledge: • Can produce an outcome which matches your theme Takeaway Learning: • Refined final design (target setting) • Design plans are labelled with materials, techniques and processes • Design plans are original	Resolution of Alebrijes version of animal using assembly techniques. Finished with painted cultural patterns, colours and textures.	Prior Knowledge: • Takeaway Learning: • Can produce an outcome which matches your theme
	Disciplinary Knowledge			A maquette is used for artists to visualise and test forms prior to making. Much in the same way that a painter uses sketches.		Acquiring skills to project manage to a resolution; time keeping self-reflection and problems solving.				
tion	Common Misconceptions			The maquette should still reflect control of the materials, techniques and process so I could be valued as a resolution independently even though it's function is a prelude to a larger version.		Students need to be flexible enough with their resolution to make adaptions and amendments where necessary in order to complete a piece that is securely made and a quality finish. Students should monitor their progress each lesson for timely changes.				
Implementation	Curriculum		SEND Students		Templates of their design scaled up and developed from all 4 viewpoints to use as a measuring guide.		Flow chart structure to monitor progress and structure to producing a large piece over a sustained period of time.			
nplen			Disadvantaged Students		such as architecture, proc		Support with time management with personalised structure to enable independent work. This could inclu annotation of their flow chart with specific dates and times they can access department. Highlight transferable skills of project management.			ent.
٦			More Able Students		Stretch task to include textiles in their resolution. Stretch task in the complexity of the Alebrijes they are creating; inclusion of mix papers.		ating; inclusion of mix med	ia such as textiles and		

	Literacy/Numeracy Skills	Vocabulary:	Maquette Base Skeleton / Skeletal Alebrijes / Hybrid / Mythical			Monitor / Adapt / Refine / Amend / Resolve / Resolution Modroc / Assemble / Assembly				
		Reading:	National Geographic article – history of Alebrijes							
		Writing:	Annotating / labelling of materials techniques and processes. Use of BUG the question when analysisng Art. Bullet points with descriptive and subject specific language. Reflective annotation and target setting.			Flow chart Reflective annotation and target setting.				
		Oracy:	Articulating aims, targets and problem solving 1-2-1 with peers and staff. Whole class and pair based discussion when analysing Art (both their own and others)							
		NUMERACY	Proportions – measurements an dimensions				an dimensions			
	Digital Strategy		 Recording stages of development of sculptural pieces. Drawing over photographs to develop design and ideas. Selecting visuals to support research analysis and research Opportunity to record work as a digital portfolio 							
	Home Learning		Week 4: Personalised task based on PLC			Week 3: Personalised task based on PLC				
Impact	Composite Assessment		Date:	Week 3/4	Content:	Alebrijes research and analysis	Date:	Week 1/2	Content:	Maquette Design / Experimentation / Resolution

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Reflect	ive annota	tion and tar	get setting.
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Date:	Week 3/4	Content:	Alebrijes Design / Experimentation / Resolution