




Year:		8	Subject:	ICT	Spring 2	Summer 1	Summer 2
Intent	Subject Concepts (Substantive knowledge) 	Concept areas 1) E-safety (Social Engineering) 2) Presentation 3) Spreadsheets 4) Computer System 5) Binary Conversion & Addition 6) Intro to Programming (Python) 7) Web Development	Unit 4: Computer System <ul style="list-style-type: none"> Hardware Software classification External Components: <ul style="list-style-type: none"> - Input Devices - Output Devices - Storage Devices 	Prior Knowledge: <ul style="list-style-type: none"> Computer Literacy Everyday Digital Devices 	Unit 6: Intro to Python <ul style="list-style-type: none"> Intro - Computational Thinking Decomposition Pattern Recognition Abstraction Algorithm - Flowcharts Variable Sequence Selection Iteration Commenting Project Testing /Evaluation 	Prior Knowledge: <ul style="list-style-type: none"> Computer Literacy Logical Reasoning Scratch Code 	Unit 7: Dangers of the Internet <ul style="list-style-type: none"> Bias & Reliability in research Identity theft Data breaches Malware and viruses Phishing and scam emails Fake websites Online scams Inappropriate content
			Unit 5: Binary Numbers <ul style="list-style-type: none"> Binary Conversions Binary Addition 	Prior Knowledge: <ul style="list-style-type: none"> Basic Maths (Powers of 2) 		Takeaway Learning: <ul style="list-style-type: none"> How to Solve Complex Problems with Flowchart Familiar with Flowchart Basic Symbols How to Plan before Coding Purpose of Flowcharting Plan Step-by-Step Instruction with Flowchart Understand the concept of variables in programming. Compare How Humans & computers Understand Instructions Define & Modify Selection Define & Modify Sequence Define & Modify Iteration Understand Purpose of Commenting Code 	Unit 8: Web Development (Planning Website Design Coding in HTML) <ul style="list-style-type: none"> What does HTML mean? Basic HTML tags Create a simple microsite with HTML tags
	Disciplinary Knowledge		Unit 4: Computer System <ul style="list-style-type: none"> To be able to define Hardware & Software To be able identify the different categories of Hardware components inside a PC & Peripherals. To know the purpose/function of the different Hardware components and devices To know the classification of software To know the purpose of the different types of software and its 		Unit 6: Intro to Python <ul style="list-style-type: none"> How algorithms are used in everyday life to solve problems systematically To write flowcharts to plan and outline algorithms. The importance of computational thinking (decomposition, pattern recognition, abstraction, and algorithm design) Importance of step-by-step instructions in solving problems (Sequencing) The concept of variables and data types. Iteration (For & While Loops) and when to use them. Explore conditional statements (if-else) for decision making. Functions: Explain The idea of functions or procedures (In-built functions first – print, input, etc.) How to identify and fix errors in algorithms and code (Debugging) Commenting code & its benefits Collaborative Projects to encourage teamwork and foster problem-solving skills. 	Unit 7: Dangers of the Internet <ul style="list-style-type: none"> What is bias & reliability in research? To understand the meaning of the following disciplinary literacy: Phishing, Malware, etc. To Know some of the causes of the dangers of the internet To know how to prevent the dangers of the internet 	
			Unit 5: Binary Number System <ul style="list-style-type: none"> How computers work or interpret inputted data using Binary and Why? Data Capacities (bit, byte, nibble, kilobyte, etc.) Binary conversion to Denary and vice-versa Binary Addition 			Unit 8: Web Development <ul style="list-style-type: none"> How to design and build a web page To understand the meaning of HTML To be able to effectively design & create a microsite using both basic HTML. 	
Implementa	Common Misconceptions		Unit 4: Computer System <ul style="list-style-type: none"> That a faster computer is the only determinant for better performance. Computers can understand and interpret language just like humans. More RAM means more storage for files and documents. 		Unit 6: Intro to Python <ul style="list-style-type: none"> Algorithms are something used entirely in computer programming or mathematics. Algorithms are complex and difficult to understand. There's only one correct way to solve a problem algorithmically. 	Unit 7: Dangers of the Internet <ul style="list-style-type: none"> Strangers online are harmless; I can trust them. Downloading anything from the internet is safe. Cyberbullying is just harmless teasing. My online actions have no real-world consequences. 	

		<ul style="list-style-type: none"> • Computer viruses can physically damage computer hardware. • Software and hardware are interchangeable terms. • Computers are always right and infallible. • All computer programs are written in the same language and work the same way. 	<ul style="list-style-type: none"> • Algorithms are rigid and don't require creativity or innovative thinking. • Once an algorithm is designed, it doesn't need testing or debugging. • If you follow an algorithm, it will always yield a solution. 	
		Unit 5: Binary Number System <ul style="list-style-type: none"> • Binary numbers and binary representation of characters are interchangeable. • Leading zeros in binary have no effect on the decimal value. • All computers and devices use the same character encoding system. • Converting binary to decimal is complicated 	<ul style="list-style-type: none"> • Python is a beginner's language and is not suitable for more advanced programming tasks. • Python doesn't care about code structure or proper indentation. • Python is limited to simple tasks and cannot handle complex projects. 	<ul style="list-style-type: none"> • Unit 8: Web Development • Learning to code is too difficult for Students. • You can create a perfect website on the first try. • Web design is just about aesthetics. • HTML and CSS are the only skills needed. • There is only one right way to code.
Enabling or Adapting the Curriculum	SEND Students	Unit 4: Computer System <ul style="list-style-type: none"> • Use provision maps provided. • Collaborate with support staff. • Encourage self-advocacy. 	Unit 6: Intro to Python <ul style="list-style-type: none"> • Use provision maps provided. • Collaborate with support staff. • Encourage self-advocacy. 	Unit 7: Dangers of the internet <ul style="list-style-type: none"> • Use provision maps provided. • Collaborate with support staff. • Encourage self-advocacy.
		Unit 5: Binary Number system <ul style="list-style-type: none"> • Use provision maps provided. • Collaborate with support staff. • Encourage self-advocacy. 		Unit 8: Web Development <ul style="list-style-type: none"> • Use provision maps provided. • Collaborate with support staff. • Encourage self-advocacy.
	Disadvantaged Students	Units 4 & 5: <ul style="list-style-type: none"> • Provide access to resources in multiple formats. • Scaffolding, Writing Frames, etc. • Peer support or Tailored content • Provide opportunities for Digital Literacy 	Units 6: <ul style="list-style-type: none"> • Provide access to resources in multiple formats. • Scaffolding, Writing Frames, etc. • Peer support or Tailored content • Provide opportunities for Digital Literacy 	Units 7 & 8: <ul style="list-style-type: none"> • Provide access to resources in multiple formats. • Scaffolding, Writing Frames, etc. • Peer support or Tailored content • Provide opportunities for Digital Literacy
	More Able Students	Units 4 & 5: <ul style="list-style-type: none"> • Opportunities to explore advance content and concepts for stretch & challenge. • Regular Feedback and Goal Setting • Peer Collaboration • Online Learning Resources for independent study • Flexible Assessment Methods 	Units 6: <ul style="list-style-type: none"> • Opportunities to explore advance content and concepts for stretch & challenge. • Regular Feedback and Goal Setting • Peer Collaboration • Online Learning Resources for independent study • Flexible Assessment Methods 	Units 7 & 8: <ul style="list-style-type: none"> • Opportunities to explore advance content and concepts for stretch & challenge. • Regular Feedback and Goal Setting • Peer Collaboration • Online Learning Resources for independent study • Flexible Assessment Methods
Literacy/Numeracy Skills 	LITERACY	<ul style="list-style-type: none"> • New vocabulary linked to new concepts. • Computer Science or ICT reading material once every half term for 20 mins. 	<ul style="list-style-type: none"> • New vocabulary linked to new concepts. • Computer Science or ICT reading material once every half term for 20 mins. 	<ul style="list-style-type: none"> • New vocabulary linked to new concepts. • Computer Science or ICT reading material once every half term for 20 mins.
	Reading:	<ul style="list-style-type: none"> • Writing reasoning with correct punctuation & use of disciplinary keywords 	<ul style="list-style-type: none"> • Writing reasoning with correct punctuation & use of disciplinary keywords 	<ul style="list-style-type: none"> • Writing reasoning with correct punctuation & use of disciplinary keywords
	Oracy:	<ul style="list-style-type: none"> • Incidental language based on ability groups. • Pronunciation of keywords 	<ul style="list-style-type: none"> • Incidental language based on ability groups. • Pronunciation of keywords 	<ul style="list-style-type: none"> • Incidental language based on ability groups. • Pronunciation of keywords
	NUMERACY	<ul style="list-style-type: none"> • Numerical data related to speed and capacity of components 	<ul style="list-style-type: none"> • Use of flowchart to visualise the direction of code. • Working with numeric data types and performing basic Mathematical calculation 	<ul style="list-style-type: none"> • Numerical data related to dimensions and other. features of user interface
Digital Strategy 		Unit 4 & 5: Computer System <ul style="list-style-type: none"> • Access to workstations, Internet, and iPads • Access to platforms such as Ms Teams, OneDrive, etc. • Adaptive Technology when necessary 	Unit 6: <ul style="list-style-type: none"> • Access to workstations, Internet, and iPads • Access to platforms such as Ms Teams, OneDrive, etc. • Adaptive Technology when necessary 	Unit 7 & 8: <ul style="list-style-type: none"> • Access to workstations, Internet, and iPads • Access to platforms such as Ms Teams, OneDrive, etc. • Adaptive Technology when necessary
Home Learning		Unit 4 & 5: <ul style="list-style-type: none"> • To follow the Home Learning calendar 	Unit 6: Intro to Python <ul style="list-style-type: none"> • To follow the Home Learning calendar 	Unit 7 & 8: <ul style="list-style-type: none"> • To follow the Home Learning calendar

